Goblint: Path-sensitive Data Race Analysis

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What is Goblint?

- General
 - A general analysis framework
- O'Caml
 - Analyses are specified in Objective Caml
 - (But it analyzes C code)
- Brogram
 - Means "program" in Persian dialect of Estonian ...
- Linter
 - Such as splint

What is Goblint?

- Goblint is a static analyzer for Posix-threaded C
- Focused on detecting multiple access data races
- Integrates with *Eclipse* C develpment environment
- Aims to be *sound* (ie. must detect all errors, but may give false alarms)
- Aims to be *efficient* enough to be able to analyze medium-to-large scale programs (\geq 100 kLOC)
- Aims to be *precise* enough to be able to analyze medium-to-large scale programs (≥ 100 kLOC)

Main conflicts

- Soundness vs. C
- Efficiency vs. Precision

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Restrict to the "safe" subset of C:

- no setjmp and getjmp;
- no dynamic data structures;
- no recursion;
- . . .

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Not as bad as it looks:

- we can still handle these constructs,
- but do not guarantee the soundness.

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Efficiency vs. Precision

We adopt normal data flow analysis techniques, but

- use functional approach to distinguish calling contexts,
- use dynamically adjustable path-sensitive analysis;
- use global invariant based concurrent analysis.

Stages of the analysis

- Transform the program to CFG
- Transform CFG to a constraint system
- Solve the constraint system

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Example

```
int main () {
    int rnd;
    int x;
    if (rnd)
        x = 3;
    else
        x = 7;
    return 0;
}
```



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Example

X_1	\exists	${\mathcal R}_0(op)$
X_2	\exists	$\mathcal{R}_1(X_1)$
X_3	\Box	$\mathcal{R}_2(X_1)$
X_4	\Box	$\mathcal{R}_3(X_2) \bigsqcup \mathcal{R}_4(X_3)$
X_5		$\mathcal{R}_5(X_4)$

Simplified Constraint System

- $n \in \mathsf{N}$ (nodes of CFG)
- $d\in\mathbb{D}$ (abstract program states)
- $\langle n,d
 angle \in \mathsf{V}=\mathsf{N} imes \mathbb{D}$ (variables of constraint system)
- $\mathcal{R}: (V \to \mathbb{D}) \to \mathbb{D}$ (transfer functions = RHS-s of CS)

Note

- The system is infinite!!
- It can be (partially) solved using demand-driven solvers.
- (Fecht & Seidl, 1999)

Context-sensitivity

Example

```
void safeInc(int *v, pthread_mutex *m) {
    pthread_mutex_lock(m);
    v++;
    pthread_mutex_unlock(m);
}
```

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Functional approach to interprocedural analysis

- $f \in \mathcal{F}$ (function names)
- $\mathsf{V} = \{\mathsf{N} \cup \mathcal{F}\} \times \mathbb{D} \quad (\text{variables of constraint system})$
- A variable $\langle f, d \rangle$ denotes function call together with the entry state.
- NB! Does not behave well with recursion!

man gcc on "-Wuninitialized"

These warnings are made optional because GCC is not smart enough to see all the reasons why the code might be correct despite appearing to have an error ...

Here is another common case:

int save_y; if (change_y) save_y = y, y = new_y; ... if (change_y) y = save_y; This has no bug because "save y" is used only if it is set.

Example

```
int save_y;
if (change_y) save_y = y, y = new_y;
...
if (change_y) y = save_y;
```

What is the problem?

- There are 4 potential execution paths.
- Only 2 are logically possible.
- We need to distinguish execution paths.
- In general, there are an infinite number of paths!

Example

```
int save_y;
if (change_y) save_y = y, y = new_y;
...
if (change_y) y = save_y;
```

Possible solution

- Instead of states use their powersets, but these might be infinite.
- One could try to use powersets with fixed maximum cardinality, but this is not only ugly but also very inefficient!

Example

```
int save_y;
if (change_y) save_y = y, y = new_y;
...
if (change_y) y = save_y;
```

Our solution

- We only track the paths that are relevant to the analysis result.
- In this example, paths are relevant when the set of uninitialized variables are different.
- In general, relevance depends on the user-analysis...

Dynamically adjustable path-sensitivity

\mathbb{D}_b	(abstract base state)
\mathbb{D}_l	(abstract user state)
$\mathbb{D}=\mathbb{D}_l ightarrow\mathbb{D}_b$	(abstract state)

- We implement this as a power domain D = P(D_b × D_l), where the least upper bound merges the first components for identical states of the second.
- Note: if user domain \mathbb{D}_l is finite, the \mathbb{D} is also finite.

Concurrent Analysis

State explosion

- Precise concurrent analysis leads to state explosion.
- Eg. if there are two threads with 10 instructions each, then there are 184756 possible interleavings!

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Global invariant based concurrent analysis

- Separate shared (ie. global) and local variables.
- Compute a single invariant for global state.
- Essentially, join all possible values in all program points.
- Now all threads can be analyzed sequentially.
- Very imprecise for base domain, but works well with user domains like lock-sets.
- Variant: compute the invariant only after the creation of the first thread.
- (Seidl & Vene & Müller Olm, 2003).

Experimental results

Small open source benchmarks

- aget a wget clone
- pfscan a parallel file scanner
- knot a web server
- ctrace a sample program of ctrace library
- smtprc a mail relay scanner

Benchmark	Size (kloc)	Time (s)	Warnings	Unguarded
aget	1.2	0.2	5	3
pfscan	1.3	0.4	0	0 (1)
knot	1.3	0.2	4	4 (6)
ctrace	1.4	0.3	2	0
smtproc	5.7	7.8	4	0

Conclusions

Ongoing and further works

- Equality analysis of addresses (with H.Seidl);
- Scalability improvements;
- Adding new analyses (eg. variable initialization, open-use-close analysis, etc.);
- Better handling of external functions;

• . . .

Additional information

- Goblint has an Open Source license
- You can download it from web: http://goblin.at.mt.ut.ee/goblint/tracker/