

Making the Point-free Calculus Less Pointless

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Introduction

Associated with the functional style of programming is an algebra of programs [. . .] This algebra can be used to transform programs and to solve equations whose “unknowns” are programs in much the same way one transforms equations in high-school algebra.

John Backus

- The main features of Backus functional style were the absence of variables and the use of specific *combinators* to combine existing functions into new functions.
- The choice of the combinators was based not only on their programming power, but also on the power of the associated algebraic laws.
- This style of programming is usually called *point-free*.

Introduction

- Although the point-free style has a rich calculus for reasoning about programs, most programmers resort to the point-wise style both for programming and for calculation.
- It is claimed that the point-free style is not very natural since the intuitive meaning of programs can easily be lost, and has been jokingly called the *pointless* style.
- In fact, some point-free derivations are very long and tedious, namely when dealing with higher-order functions.
- We aim at extending the calculus with new useful operators and tools that help reducing the burden of proofs just to the creative parts.
- This work is being carried out in the context of the PUnRe project (Program Understanding and Re-engineering: Calculi and Applications).

Catamorphisms

- Point-free programming is usually complemented with extensive use of *recursion patterns*.
- The best known is the *fold* or *catamorphism* - given a function of type $g : F\ A \rightarrow A$ is denoted by $(\downarrow g)_F : \mu F \rightarrow A$, the function that builds its result by replacing the constructors of the input by g .
- One of the most important laws about this recursion operator is fusion.

$$f \circ (\downarrow g)_F = (\downarrow h)_F \quad \Leftarrow \quad f \circ g = h \circ Ff \wedge f \text{ strict}$$

- For lists in Haskell we have the `foldr`.

```
foldr :: (a -> b -> b) -> b -> [a] -> b
foldr f z []      = z
foldr f z (x:xs) = f x (foldr f z xs)
```

An Example

- Take the typical definition of reverse.

$$\begin{array}{l} \text{reverse} :: [a] \rightarrow [a] \\ \text{reverse} [] = [] \\ \text{reverse} (x:xs) = (\text{reverse } xs) ++ [x] \end{array}$$

- An efficient version using accumulating parameters can be derived from the following specification using fusion and the associativity of concatenation.

$$\begin{array}{l} \text{reverse}' :: [a] \rightarrow [a] \rightarrow [a] \\ \text{reverse}' l m = \text{reverse } l ++ m \end{array}$$

- But first we need to state these equations using the point-free style and recursion patterns.

$$\text{reverse}' = \overline{\text{cat}} \circ (\underline{\text{nil}} \nabla \text{cat} \circ \text{swap} \circ (\text{wrap} \times \text{id})) \Big|_{\underline{1} + \underline{A} \times \text{Id}}$$

Point-free Uncurried Combinators

- The associativity property of `cat` is usually expressed as follows.

$$\text{cat} \circ (\text{id} \times \text{cat}) \circ \text{assocr} = \text{cat} \circ (\text{cat} \times \text{id})$$

- A simpler calculation can be obtained if an uncurried version of the composition combinator was available.

$$\begin{aligned} \text{comp} & : (C^B \times B^A) \rightarrow C^A \\ \text{comp} & = \frac{}{\text{ap} \circ (\text{id} \times \text{ap}) \circ \text{assocr}} \end{aligned}$$

- Associativity could then be more conveniently expressed as follows.

$$\overline{\text{cat}} \circ \text{cat} = \text{comp} \circ (\overline{\text{cat}} \times \overline{\text{cat}})$$

Back to the Example

- From the calculation we get the following catamorphism.

$$\begin{aligned} \text{reverse}' & : \text{List } A \rightarrow (\text{List } A \rightarrow \text{List } A) \\ \text{reverse}' & = (\underline{\text{id}} \nabla \text{comp} \circ \text{swap} \circ (\overline{\text{cons}} \times \text{id})) \Big|_{\underline{1} + \underline{A} \times \text{Id}} \end{aligned}$$

- Indeed, even with for this simple example it is already difficult to understand its behavior. Lets move to back to the point-wise style.

$$\left| \begin{array}{l} \text{reverse}' :: [a] \rightarrow [a] \rightarrow [a] \\ \text{reverse}' = \text{foldr } (\backslash x \ y \ z \rightarrow y \ (x:z)) \ \text{id} \end{array} \right.$$

- And finally introduce explicit recursion.

$$\left| \begin{array}{l} \text{reverse}' :: [a] \rightarrow [a] \rightarrow [a] \\ \text{reverse}' [] \ y \quad = \ y \\ \text{reverse}' (x:xs) \ y = \text{reverse}' \ xs \ (x:y) \end{array} \right.$$

A Left-Exponentiation Combinator

- Further complications arise if we want to apply the accumulation technique to derive functions with two accumulating parameters. For example, a tail recursive function to compute the height of a leaf tree can be derived from the following specification.

$$\begin{aligned} \text{height} & : \text{LTree } A \rightarrow (\text{Nat} \rightarrow (\text{Nat} \rightarrow \text{Nat})) \\ \text{height} & = \overline{\text{max}}^\bullet \circ \overline{\text{plus}} \circ (\underline{\text{zero}} \nabla \text{succ} \circ \text{max})_{\underline{A} + \text{Id} \times \text{Id}} \end{aligned}$$

- This calculation can be simplified by introducing the following left-exponentiation operator, for $f : B \rightarrow C$.

$$\begin{aligned} \bullet f & : A^C \rightarrow A^B \\ \bullet f & = \overline{\text{ap}} \circ (\text{id} \times f) \end{aligned}$$

- The resulting tail-recursive height is $(\overline{\text{max}} \nabla \bullet \text{succ} \circ \text{comp}^\bullet \circ \text{split})$.

Ongoing and Future Work

- Pointless Haskell
 - Enables programming in Haskell in a true point-free style.
 - It includes a limited form of implicit coercion that allows types to be viewed as simple sums of products.
- Dr. Hylo
 - A tool that derives *hylomorphisms* from explicit recursive definitions.
 - It is being improved in order to derive point-free definitions and to identify more specific recursion patterns.
- Point-free Theorem Prover
 - Simple prototype based on a standard term rewriting and unification engine.
 - To what extent can proofs be fully automated?

Conclusions

- We believe that, with the appropriate machinery, the point-free style is indeed better for proving properties about functional programs.
- But we agree that programming in this style is not always recommended.
- We are developing tools that allow one to program in one style and calculate in the other.
- A useful comparison is that of mathematical transforms, such as the Fourier transform or the Laplace transform - the domain of definition is changed in order to make certain manipulations more easier to perform.
- For more information visit the PUnE project website.

`http://www.di.uminho.pt/pure`